

USDAA @ Home!SM Rules & Regulations for Dog Agility

As adopted October 1, 2024



USDAA and World Cynosport Rally Limited (WCRL) have combined to develop USDAA@Home! as a platform for participation in their respective programs.

The USDAA@Home! program regulations are published in Chapter 13 of USDAA Rules & Regulations and are summarized here for convenience.

This platform provides courses engineered for individual or small group participation in a less formal setting than provided at “live” events.

USDAA@HOME! REGULATIONS FOR DOG AGILITY

USDAA Official Rules & Regulations are hereby incorporated by reference, and shall apply for performance, scoring, and qualification towards USDAA titles and awards, except that scoring and performance standards may be modified for different classes due to limiting factors and a less formal testing environment as set forth in Chapter 13.

The USDAA@Home! goal is to present challenging courses that aid in development of a person’s skill set and to assure that titles and awards are reflective of progress in developing skills required at each level relative to dog training, handling, and a competitor’s working habit as a dog/handler team.

USDAA@Home! standards allow for modification of certain standards of performance while seeking to assure that skills are adequately demonstrated. Following is a list of some of the deviations from the regulations:

- Time Standards will be presented based upon the size of dogs without regard to program, unless otherwise provided.
- The dog may jump either of its eligible jump heights for championship or performance programs and use Veterans heights for Veterans courses as shown in the table below.

Dog Size	Height @ Withers	Championship	Performance	Veterans
Extra Small	12” or less	8”	4”	4”
Small	15” or less & > 12”	12”	8”	4”
Medium	18” or less & >15”	16”	12”	8”
Large	22” or less & >18”	20”	16”	12”
Extra Large	> 22”	24”	20”	12” or 16”

- The number of courses required for a title varies based upon the type of course and assessment of course requirements.
- Courses are assigned point values based upon size and degree of difficulty, as follows:

Course Type	Description	Point Value
Full Course	Courses generally 60’ x 80’ or larger, including a mix of challenges	4 points
Small Course	Courses generally 60’ x 80’ or smaller, including a mix of challenges with fewer course segments than a full course	2 points
Skills Test Course	Any size, including skills involving obstacle focus, direction/distance control, and/or handler positioning	1 – 4 points
Hybrid Courses: Full Course Small Course	Skills test integrated into the course	5 – 6 points 3 points

- Standard Course Times (SCT) may be faster or slower than published rates in USDAA Rules & Regulations because of the obstacles used in a modular unit or giving consideration of the approach to testing through USDAA@Home!
- Points for qualification and handling requirements in Gamblers and Snooker may be different to test various strategic and trained behavior elements required in these classes.
- The required Joker at a distance in the Regulations in the Gamblers classes may be included in the overall time standard for a class, rather than as a continuation time period. This, when combined with different point requirements, is designed to adequately test time management, one of the primary challenges specified for the Gamblers class in USDAA Rules & Regulations.
- Special handling requirements may be stipulated in—
 - Gamblers to test additional distance elements for distance control.
 - Snooker to test strategic handling skills.
 - Skills courses to test versatility in handling skills.
- The Table obstacle in Starters and Advanced level classes shall be counted by the competitor or other person, and shall approximate 5 seconds by counting aloud, “5 and 4 and 3 and 2 and 1 and Go.” The counter should practice the cadence of the count against a watch before starting the round to assure the best estimate of time possible. (By counting aloud, it allows the judge to better evaluate the time.) Should a time be determined to be significantly different than 5 seconds, the obstacle may be faulted 5 faults or the time adjusted at judge’s discretion.
- Certain obstacle substitutions are permitted when certain obstacles are not available (see [Allowed Dog Agility Obstacle Substitutions](#) in the FAQ section found on the USDAA@Home! home page.)
- Substitutions should be made only if the specified obstacle shown on the course diagram is not available. No other substitutions are permitted other than as may be specified on the course diagram.
- All classes are pass/fail (i.e., no regular program placements are acknowledged), and points are awarded for successful completion towards titles and recognition awards.
- Performances do not apply towards Snooker placement qualification (“Super Q”) or Agility Top 10 awards.
- Qualifications for USDAA class titles require 6 points through the USDAA@Home! program as set forth in Chapter 13.
- Other variations may occur from time to time for purposes stated above.

Questions about USDAA@Home! regulations should be directed to the USDAA office at USDAAatHome@usdaa.com.